

**FASH 145.2 Course Outline as of Fall 2014****CATALOG INFORMATION**

Dept and Nbr: FASH 145.2 Title: DYEING TECH/SURFACE DES

Full Title: Fabric Dyeing Techniques and Surface Design

Last Reviewed: 2/28/2011

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	1.00	Lecture Scheduled	0.75	17.5	Lecture Scheduled	13.13
Minimum	1.00	Lab Scheduled	0.75	6	Lab Scheduled	13.13
		Contact DHR	0		Contact DHR	0
		Contact Total	1.50		Contact Total	26.25
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 26.25

Total Student Learning Hours: 52.50

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly: FASH 145B

**Catalog Description:**

Intermediate techniques for applying design to fabric or natural fibers and painting with dyes. Application of principles of line, design, and color to projects.

**Prerequisites/Corequisites:****Recommended Preparation:****Limits on Enrollment:****Schedule of Classes Information:**

Description: Intermediate techniques for applying design to fabric or natural fibers and painting with dyes. Application of principles of line, design, and color to projects. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended:

Limits on Enrollment:

Transfer Credit:

Repeatability: Two Repeats if Grade was D, F, NC, or NP

## **ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:**

<b>AS Degree:</b>	<b>Area</b>	<b>Effective:</b>	<b>Inactive:</b>
<b>CSU GE:</b>	<b>Transfer Area</b>	<b>Effective:</b>	<b>Inactive:</b>
<b>IGETC:</b>	<b>Transfer Area</b>	<b>Effective:</b>	<b>Inactive:</b>
<b>CSU Transfer:</b>		<b>Effective:</b>	<b>Inactive:</b>
<b>UC Transfer:</b>		<b>Effective:</b>	<b>Inactive:</b>

**CID:**

**Certificate/Major Applicable:**

Both Certificate and Major Applicable

## **COURSE CONTENT**

### **Outcomes and Objectives:**

Upon completion of this course, the student will be able to:

1. Apply principles of line, design, color, proportion and scale to fabric dyeing projects.
2. Apply design and color to fabrics using a variety of techniques.
3. Demonstrate the proper use of an increasing number of tools and supplies and a variety of dyes, paints, and resists.
4. Create large-scale design projects.

Based on subsequent repeats, students will be able to apply techniques to:

- a. increasingly complex applications
- b. increasingly complex patterns
- c. increasingly complex fabric manipulation with a variety of fabric textures

### **Topics and Scope:**

#### **I. Art Principles**

- A. Line
- B. Design
- C. Color
- D. Proportion
- E. Scale

#### **II. Use of Background Fabrics**

- A. Silk
- B. Cotton
- C. Other natural fibers and thread

#### **III. Surface Design of Fabrics (may include some or all of the following:)**

- A. Air brush
- B. Stenciling
- C. Printing
- D. Resists
- E. Silk painting
- D. Screening

- E. Spraying
- F. Rag rolling
- G. Transfer methods
- IV. Motifs and Designs
  - A. Floral
  - B. Geometric
- V. Applications
  - A. Simple garments
  - B. Simple accessories
- VI. Advanced concepts for repeating students
  - A. Increasingly complex applications
  - B. Increasingly complex patterns
  - C. Increasingly complex fabric manipulation with a variety of fabric textures

### Assignment:

Representative assignments:

1. A sample for each technique
2. Samples into a project binder
3. One large-scale project, incorporating a minimum of two techniques
4. Repeating students will be expected to perform at more advanced and more complex levels.

### Methods of Evaluation/Basis of Grade:

**Writing:** Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because skill demonstrations are more appropriate for this course.

Writing  
0 - 0%

**Problem Solving:** Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

None

Problem solving  
0 - 0%

**Skill Demonstrations:** All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Samples, binder, project

Skill Demonstrations  
80 - 90%

**Exams:** All forms of formal testing, other than skill performance exams.

None

Exams  
0 - 0%

**Other:** Includes any assessment tools that do not logically fit into the above categories.

Attendance and participation

Other Category  
10 - 20%

**Representative Textbooks and Materials:**  
Instructor prepared materials