

FASH 114 Course Outline as of Fall 2016**CATALOG INFORMATION**

Dept and Nbr: FASH 114 Title: WEARABLE ART
 Full Title: Wearable Art
 Last Reviewed: 2/28/2011

Units		Course Hours per Week		Nbr of Weeks	Course Hours Total	
Maximum	1.50	Lecture Scheduled	1.00	17.5	Lecture Scheduled	17.50
Minimum	1.50	Lab Scheduled	2.00	8	Lab Scheduled	35.00
		Contact DHR	0		Contact DHR	0
		Contact Total	3.00		Contact Total	52.50
		Non-contact DHR	0		Non-contact DHR	0

Total Out of Class Hours: 35.00

Total Student Learning Hours: 87.50

Title 5 Category: AA Degree Applicable

Grading: Grade or P/NP

Repeatability: 00 - Two Repeats if Grade was D, F, NC, or NP

Also Listed As:

Formerly: FASH 79

Catalog Description:

An in-depth study of the creative process and the principles of art as applied to clothing. Advanced techniques in couture design, patterns, and fabric manipulation. Construction of garment required.

Prerequisites/Corequisites:**Recommended Preparation:**

Course Completion of FASH 70A (or CLTX 70A or CLTX 7A) OR Course Completion of FASH 170A (or CLTX 170A)

Limits on Enrollment:**Schedule of Classes Information:**

Description: An in-depth study of the creative process and the principles of art as applied to clothing. Advanced techniques in couture design, patterns, and fabric manipulation. Construction of garment required. (Grade or P/NP)

Prerequisites/Corequisites:

Recommended: Course Completion of FASH 70A (or CLTX 70A or CLTX 7A) OR Course

Completion of FASH 170A (or CLTX 170A)

Limits on Enrollment:

Transfer Credit:

Repeatability: Two Repeats if Grade was D, F, NC, or NP

ARTICULATION, MAJOR, and CERTIFICATION INFORMATION:

AS Degree:	Area	Effective:	Inactive:
CSU GE:	Transfer Area	Effective:	Inactive:

IGETC:	Transfer Area	Effective:	Inactive:
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CSU Transfer:	Effective:	Inactive:
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UC Transfer:	Effective:	Inactive:
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CID:

Certificate/Major Applicable:

Both Certificate and Major Applicable

COURSE CONTENT

Outcomes and Objectives:

Upon completion of the course, students will be able to:

1. Formulate their own ideas and concepts and apply them to a piece of wearable art.
2. Select patterns that are compatible for fabric choices.
3. Design, create a pattern for, and execute a piece of wearable art.
4. Select appropriate interfacing, underlinings, interlinings, and linings for fabric and silhouette desired.
5. Select couture methods of construction appropriate to the pattern design and fabric selection.
6. Alter patterns for proper fit of various body shapes or figure problems.
7. Apply the principles of art as applied to clothing.
8. Construct couture features for a variety of garments.
9. Choose and execute appropriate seam and hem finishes.
10. Apply single piping, double piping, bias binding, cording, braids, and trims.
11. Construct a pieced garment.
12. Manipulate fabric by embroidery, stenciling, dyeing, pleating, pintucking, gathering, tucking, painting, quilting, fringing, and beading.
13. Construct a piece of wearable art.
14. Based on repeats, students will be able to apply techniques to:
 - a. increasingly complex applications
 - b. increasingly complex patterns
 - c. fabric manipulation with a variety of fabric textures
 - d. increasingly complex fitting issues and adjustments
 - e. gain confidence and speed

Topics and Scope:

1. Clothing designers and their unique interpretation of clothing
2. Equipment needed for special fabrics and special fabric manipulation

3. Fabric preparation and selection
4. Pattern alterations, design, and fitting techniques
5. Principles of art as applied to wearable art
6. Couture features for clothing construction:
 - a. Interfacing, underlining, interlining, and linings
 - b. Hand and machine stitches for various fabrics
 - c. Buttons, buttonholes, and other closures
 - d. Seam and hem finishes for various fabrics
 - e. Pressing techniques and equipment
 - f. Various zipper techniques and equipment
 - g. Application of lining
 - h. Piping, braids, trims, bias binding, and cording
 - i. Various fabric manipulation techniques including embroidery, beading, stenciling, dying, pleating, tucking, gathering, painting, quilting, and fringing

Assignment:

1. Design an original garment using the principles of art
2. Design a pattern for this garment
3. Construct various samples of fabric manipulation and edge finishes (piping, cording, stenciling, tucking, etc.)
4. Create a notebook file containing class notes, images for inspiration, samples, tests, and other course materials.
5. Construct a piece of wearable art
6. Objective exams (2-3)
7. Read from text: 4-8 pages each week
8. Students repeating the class will be expected to complete more advanced designs.

Methods of Evaluation/Basis of Grade:

Writing: Assessment tools that demonstrate writing skills and/or require students to select, organize and explain ideas in writing.

None, This is a degree applicable course but assessment tools based on writing are not included because problem solving assessments and skill demonstrations are more appropriate for this course.

Writing
0 - 0%

Problem Solving: Assessment tools, other than exams, that demonstrate competence in computational or non-computational problem solving skills.

Design/pattern development for wearable art piece

Problem solving
10 - 15%

Skill Demonstrations: All skill-based and physical demonstrations used for assessment purposes including skill performance exams.

Completed garment and samples

Skill Demonstrations
50 - 70%

Exams: All forms of formal testing, other than skill performance exams.

Exams: multiple choice, true/false, matching items, completion

Exams
10 - 20%

Other: Includes any assessment tools that do not logically fit into the above categories.

Attendance and class participation; notebook

Other Category
10 - 25%

Representative Textbooks and Materials:

(Classics in the field)

Couture Sewing Techniques. Shaeffer, Claire. The Taunton Press, 2001.

New Techniques for Wearable Art: Creative Ideas for Transforming Clothes and Accessories.

Freeman-Zachery, Rice. Quarry Books, 2004.

The Fiberarts Book of Wearable Art. Aimone, Katherine Duncan. Lark Books, 2003.

Koos Couture Collage: Inspiration & Techniques. Teufel, Linda Chang. Dragon Threads, 2003.